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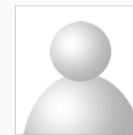
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## Design and Technology

Degree Program  
Parsons: School of Media, Art, and Technology



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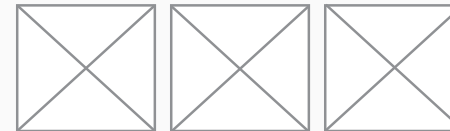
### About the Program

The Design and Technology BFA program focuses on new media storytelling and interaction technologies. Students explore how media drive social, political, and cultural change, solve real-world problems, and present new opportunities. Building on contemporary design disciplines, the program exposes students to emerging design and art practices such as data programming, computer graphics, animation, game design, motion graphics, physical computing, and interactive technologies.

### Areas of Study

Interactive Media
Game Design
Broadcast Design
2D Animation
3D Character Animation

### Work sample images



### Related Courses

Thesis 2	PUDT 4200	Spring 2010
Prototyping	PUDT 3000	Spring 2010
Core Lab: Space	PUDT 2201	Fall 2010
Core Studio: Space	PUDT 2200	Spring 2010
Core Lab: Interaction	PUDT 2101	Spring 2010
Core Studio: Interaction	PUDT 2100	Spring 2010